**Mythicos Studios Warhammer Age of Sigmar 2021 Competition Packet**

Welcome to the Mythicos Studios Warhammer Age of Sigmar 2021 Competition Packet. In here you will find everything you need to know about our event.

**Location**

Mythicos Studios

115 Franklin Turnpike, Mahwah NJ 07430

* **Cost of the event:**
  + $15 for non-club members
  + Mythicos club members play for free

* **What does your ticket include?**
  + Lunch will be provided by Mythicos Studios (Pizza)
  + Free Parking
  + 3 Rounds of Age of Sigmar
  + Entrance into the Painting Competition

* **Timing of the Event: 9AM to 6:30PM**
  + Registration 9:30AM to 10AM
  + Rounds: 2 hours and 30 minutes each.
    - Round 1 10AM to 12:30PM
    - Lunch 12:30PM to 1PM
    - Round 2 1PM to 3:30PM
    - Round 3 3:45PM to 6:15PM
    - Awards 6:20PM to 6:30PM

* We will be using the Best Coast Pairing App
* Please upload your list to Best Coast Pairings and bring in 4 hard copies of your army list. One list to leave with Mythicos, and one for each opponent you play.
* If there is anything you need please feel free to contact the store at or email [zach@mythicosstudios.com](mailto:zach@mythicosstudios.com), we will be happy to answer any and all questions.

**The Rules**

3 Games of Warhammer: Age of Sigmar

2,000 points Matched Play

**The Rules:**

* We will be using the core rules including those pertaining to allegiance abilities and warscroll battalions and the pitched battle rules from the 2020 General’s Handbook including Realm of Battle rules and Auxiliary objectives. In addition, we will use the rules for endless spells.
* The army you use must be chosen using the Pitched Battle rules up to a point total of 2,000 points. You can bring along additional models to allow you to summon units to the battlefield and to ensure you have suitable models should certain rules or abilities require you to set up an extra unit or replace a model with a different one. You must use the same army for all of the games you play.
* When you arrive at the event you must register. Pleas provide when you register a copy of your army list. We prefer you submit this list using the Warscroll Builder app which if free on the community site..
* Terrain for the battles will be provided and set up by the event organizers. Two pieces of scenery per table will be labeled accordingly.
* You must pick 3 different Auxiliary Objectives in each round. These will be recorded on your opponent’s results form. If you complete 1 or more Auxiliary Objectives, you will receive a bonus to your points score for the game, but you will not count a draw as a minor victory. You cannot pick the same Auxiliary Objective more than once during the tournament.
* Mythicos will provide copies of the Auxiliary Objectives for you.
* Fifteen minutes before the start of each round we will tell you which Pitched Battle plan is to be used in that round.
* Battles will not be taking place in a particular Realm.
* After each round you must fill in a results form with both player’s names, the result your opponent achieved at the end of the battle, your opponent’s Auxiliary Objectives and if they completed them. We will supply you with the forms required.
* Mythicos will provide copies of the results worksheet.
* The winner of the tournament will be decided by adding together the points each player received in each round. In the case of a tie, the total number of Auxiliary Objectives completed by the tied players will be used as the first tiebreaker, the total etiquette scores of any remaining tied players will be used as the second tie breaker and the total painting scores of any remaining tied players will be used as the third tie breaker. If any players still remain tied, then the player with the best painted army in the opinion of the organizers is the winner.
* Triumphs will be used.
* Only warscrolls that have official points from GW are legal.
* You must use the most recent version of the warscroll at this event.
* Official GW FAQ’s will be in effect.
* New Battle Tomes released 10 days prior to the event can be used.
* Forge World models/rules will be allowed (as long as they have points).
* Proxies and conversions will be allowed but must clearly represent the warscroll.
* Scenery on each table for each round will be predetermined by the event organizers and marked accordingly.
* General terrain warscrolls will not be allowed. Armies or warscroll battalions that have specific scenery scrolls or rules may still have access to them. Citadel Woods will block line of sight.
* For hard copies of your list we recommend using Warscroll Builder on the Warhammer Community site. All unit upgrades, allegiance abilities, spells and options must be indicated on your list as per the Matched Play Rules.
* Please upload your list to Best Coast Pairings and bring in 4 hard copies of your army list. One list to leave with Mythicos, and one for each opponent you play.
* If there is anything you need please feel free to contact the store at or email [zach@mythicosstudios.com](mailto:zach@mythicosstudios.com), we will be happy to answer any and all questions.

**The Scenarios:**

These 3 scenarios will be played and the order of which will be randomized.

● Total Commitment

● Better Part of Valor

● Shifting Objectives

**Terrain Features:**

Non-Games Workshop forests DO NOT have the Overgrown Wilderness special rule as found on the Citadel Woods warscroll, and if any Games Workshop Citadel Woods are on your table, they do utilize their warscroll. In addition, if any fences or similar emplacements will be utilizing the WALLS AND FENCES warscroll, meaning that they count as an obstruction to movement in models which do not have the Fly rule. Unless otherwise noted at your specific gaming table by a warscroll card left by Mythicos staff, no closed building can be garrisoned and are considered impassable terrain (models with the Fly rule may still fly over these structures. If at any point, an objective is obscured by preset terrain, please ask event staff to move terrain at their discretion so that objectives are accessible at the ground level of your battlefield.

**Scoring:**

* Major victory = 14 tournament points
* Minor Victory = 9 tournament points
* Minor Loss = 6 tournament points
* Major Loss = 3 tournament points
* Auxiliary Objectives 3 available per game
* Etiquette Points 4 available per game

**Awards:**

There will be three awards for playing performance and two awards for painting.

**Playing Awards:**

1st Place $65 in store credit

2nd Place $45 in store credit

3rd Place $30 in store credit

**Painting Awards:**

There will be two awards handed out for painting. If you want to be judged please leave your submissions displayed on the table you played your previous game on during the lunch break. Event organizers will judge each submission and awards will be handed out at the conclusion of the tournament.

Painting Awards

Best Army $35 in store credit

Best Single Miniature $25 in store credit